

Q1 *Intrusion Detection Scenarios (SU21 Final Q8)*

(12 points)

For each scenario below, select the best detector or detection method for the attack.

Q1.1 (3 points) The attacker constructs a path traversal attack with URL escaping: %2e%2e%2f%2e%2e%2f.

- (A) NIDS, because of interpretation issues (D) HIDS, because of cost
- (B) NIDS, because of cost (E) —
- (C) HIDS, because of interpretation issues (F) —

Solution: This path traversal attack is masked using percent encoding in URLs. A traditional NIDS might not recognize this since it is specific to HTTP servers, so a HIDS would be the best option here in order to avoid the interpretation issues of percent encoding.

Q1.2 (3 points) The attacker is attacking a large network with hundreds of computers, and a detector must be installed as quickly as possible.

- (G) NIDS, because of interpretation issues (J) HIDS, because of cost
- (H) NIDS, because of cost (K) —
- (I) HIDS, because of interpretation issues (L) —

Solution: A major advantage of NIDS is that they can be quickly installed in order to cover an entire network. Because of the time constraints, the NIDS would be the best in order to mitigate the time cost.

Q1.3 (3 points) The attacker constructs an attack that is encrypted with HTTPS.

- (A) NIDS, because of interpretation issues (D) HIDS, because of cost
- (B) NIDS, because of cost (E) —
- (C) HIDS, because of interpretation issues (F) —

Solution: A NIDS is not able to decrypt data since it doesn't have the keys that are stored on the host. Thus, only the host can decrypt and interpret the requests, and a HIDS would be the best IDS to use here.

Q1.4 (3 points) The attacker constructs a buffer overflow attack using shellcode they found online in a database of common attacks.

- (G) Signature-based (J) Behavioral
- (H) Specification-based (K) —
- (I) Anomaly-based (L) —

Solution: This shellcode is easily obtainable and has not been modified, so a signature that matches the exact shellcode would be most effective in detecting this attack.

Q2 Election Security (SU20 Final Q8)

(17 points)

The 2020 elections are coming up, and the United States Government has tasked you with securing the nation's voting machines!

Assume election headquarters are in a top-secret, undisclosed site. All incoming network requests pass through a network-based intrusion detection system (NIDS), as well as a firewall. Outside users can only access the server with HTTPS.

Q2.1 (3 points) Which of these attacks are **always** preventable in this setup? Assume the attacker is on-path. Select all that apply.

- | | |
|---|---|
| <input type="checkbox"/> (A) RST Injection Attack | <input checked="" type="checkbox"/> (D) None of the Above |
| <input type="checkbox"/> (B) SQL Injection Attack | <input type="checkbox"/> (E) — |
| <input type="checkbox"/> (C) Reflected XSS Attack | <input type="checkbox"/> (F) — |

Q2.2 (3 points) Which of these attacks are **always** preventable in this setup? Assume the attacker is on-path. Select all that apply.

- | | |
|---|--|
| <input checked="" type="checkbox"/> (G) SYN Flooding Attack | <input type="checkbox"/> (J) None of the Above |
| <input type="checkbox"/> (H) DNS Spoofing Attack | <input type="checkbox"/> (K) — |
| <input type="checkbox"/> (I) DDoS Attack | <input type="checkbox"/> (L) — |

Solution:

- RST Injection Attack - HTTPS doesn't prevent RST Injection attacks, so they're still a potential vulnerability
- SQL Injection Attack - these attacks are generally application-layer (so transport-layer security and firewalls don't protect against them)
- Reflected XSS Attack - same reasoning as above. Additionally, even if NIDS were capable of detecting these over HTTP, it wouldn't be able to see any payloads under HTTPS.
- SYN Flooding Attack - these attacks are preventable using SYN Cookies!
- DNS Spoofing Attack - none of the defenses prevent DNS Spoofing
- DDoS Attack - not much a NIDS can do here, unfortunately

Q2.3 (3 points) An attacker injects malicious code on a server inside the election headquarters that changes all submitted votes to one candidate. Which detection system is best suited to defend against this attacker?

- (A) HIDS (C) Firewall (E) —
 (B) NIDS (D) — (F) —

Solution: Only a host-based system would be able to detect and/or prevent this attack from happening!

Q2.4 (5 points) Ben, a computer scientist at the top-secret site, has a HIDS installed on his work laptop. He decides to sign into his personal email account, claiming that HTTPS will protect the government from seeing his emails. Is he correct? Justify your answer in 1–2 sentences.

- (G) Yes (J) —
 (H) No (K) —
 (I) — (L) —

Solution: Host-based intrusion detection systems are capable of reading data inbound/outbound HTTPS connections, so Ben's use of HTTPS doesn't really help him here.

We also accepted yes as an answer if it was justified by claiming he could use an email client that the HIDS didn't have access to.

Q2.5 (3 points) You've discovered that an attacker has managed to connect to a service running inside our network from IP Address and is in the process of performing a DoS attack! Write a stateful firewall rule to block all traffic originating from the attacker. Our service is running on IP address (port 443).

Solution: drop * :*/ext -> :443/int

Q3 *Suit of Armor Around the World (SP22 Final Q8)* (16 points)

You are tasked with securing The Avengers' internal network against potentially malicious protocols! For each type of firewall and set of traffic, state whether the firewall is able to achieve the desired functionality with perfect accuracy. **Assume that IP packets are never fragmented.** All connections that are not mentioned can be either allowed or denied.

If you answer Possible, briefly (in 3 sentences or less) how the firewall should operate to achieve the desired effect. If you answer False, provide a brief justification for why it isn't possible.

Q3.1 (4 points) **Desired Functionality:** Block all inbound TCP connections. Allow all outbound TCP connections.

Firewall: Stateless packet filter

- Possible Not possible

Solution: This is possible by blocking all inbound packets with only the SYN flag set, which prevents inbound connections. This allows outbound connections by allowing outbound SYN packets, and the resulting inbound SYN-ACK packet is allowed.

Q3.2 (4 points) **Desired Functionality:** Allow all outbound TLS connections. Block all outbound TCP connections that aren't running TLS.

Firewall: Stateful packet filter

- Possible Not possible

Solution: While a stateful packet filter *can* reassemble a TCP data stream and look for signatures of a TLS handshake, it can still be circumvented with techniques such as sending multiple small TCP segments with the same sequence number but differing TTLs.

Q3.3 (4 points) **Desired Functionality:** Allow outbound DNS requests. Block inbound DNS responses. Assume that name servers always listen on port 53.

Firewall: Stateless packet filter

- Possible Not possible

Solution: This is possible (although it doesn't achieve much). One would allow outbound UDP datagram packets with the destination port 53 but block inbound UDP datagram packets with source port 53.

Q3.4 (4 points) **Desired Functionality:** Block all HTTP traffic that contains the literal string **Ultron**. Allow all other HTTP traffic.

Firewall: TCP proxy

Possible

Not possible

Solution: TCP proxies allow the TCP stream to be reconstructed exactly. Once the stream is reconstructed, the firewall can keep track of the entire HTTP request as state and, if it contains the string `Ultron`, drop the connection.